

Handi'Arcade, an association I co-founded with my brothers, Sullivan and Pierre, and myself (Teddy Rucart). Handi'Arcade is dedicated to making video games accessible for people with disabilities. Our vision is to enable all individuals, regardless of their disability, to fully enjoy video games, thereby creating an inclusive and equitable entertainment experience. Video games have long been a highly popular form of entertainment worldwide. Unfortunately, many people with disabilities have been excluded from this experience due to various physical and cognitive barriers. That's where Handi'Arcade comes in.

The story of Handi'Arcade began in 2019 when I was working as an educator in a children's home. During that time, a young person with a disability joined the facility. During video game nights, he was the only child who couldn't participate in the activity due to the inaccessibility of traditional controllers.

It was at that moment that an idea was born. To enable the young person to play and have fun with the others, I decided to create a custom controller tailored to his needs. Thanks to this bespoke controller, he was able to fully participate in video games, experiencing moments of entertainment and joy like all the other children.

This experience was an epiphany for me. I realized that many other people with disabilities were likely facing the same challenges in accessing video games. This is how the idea of Handi'Arcade was born, with the vision of making video games accessible to everyone by creating hardware specifically designed to meet the unique needs of each person with a disability.

Handi'Arcade
Favoriser l'accès des jeux video aux
personnes à mobilité réduite
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CENTRE JACQUES CALVE BERCK SUR MER

Since 2019, we have provided assistance to several hospitals. The first institution we supported is the Jacques Calvé Center in Berck, a rehabilitation center. The first recipient of our assistance was a young road accident victim for whom we created a custom mouth-operated controller.





IEM LES 3 MOULINS BERCK

The IEM 3 Moulins welcomes children and adolescents aged 3 to 20 with motor disabilities, with or without associated disorders, on a semi-residential basis.

We organize video game afternoons with the young individuals we host within our association. We have equipped the center with joysticks and switches.





We are currently manufacturing an adapted controller for a young person with Charcot's disease.

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association n° W624007241 – SIRET 89483172600019

ASSOCIATION HANDI'ARCADE

MAISON D'ACCUEIL SPECIALISE LA DUNE AU VENT BERCK

We met with the residents of the house and spent several weeks crafting custom controllers. We also organize adapted gaming afternoons. Unfortunately, at the request of the facility, I do not have any photos.

Furthermore, we carry out several initiatives: "Cinegames" at the Berck cinema involve having people play on the cinema's giant screen, where we invite hospitalized patients to participate. Additionally, we have also set up an adapted gaming station in the cinema lobby.



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